

MOORECROFT REGIONAL PARK

MAY 15, 2017



### MOORECROFT REGIONAL PARK PLANNING WORKSHOP

### **INTRODUCTION**



### **Workshop Overview**

- The planning workshop for Moorecroft Regional Park was held on Monday, May 15th at Nanoose Place Community Centre and included a group site visit and tour of the park.
- Invitations were sent to representatives of stakeholder groups and community representatives including: Nanoose First Nation, Nanoose Bay Elementary, Ecole Ballenas Secondary, RLC Interpreters, Moorecroft Stewards, Nanoose Bay Parks & Open Spaces Advisory Committee, RDN Recreation & Parks, and RDN Electoral Area Directors.
- 13 individuals participated in the day-long workshop, along with 2 facilitators.

### **Workshop Format**

#### MORNING:

- Introductions & Project Background Presentation
- Guided Group Site Visit

#### AFTERNOON:

- SESSION A: Site Tour Debrief, Key Opportunities and Constraints
- **SESSION B:** Concept Plan Development (2 small working groups)
- **SESSION C:** Preferred Concept Plan (1 large working group)
- Workshop Review & Next Steps

## **Workshop Goals**

- Review changes in the park from when the Park Management Plan was prepared in 2012;
- Establish a mutual understanding of the current Moorecroft Regional Park site conditions, opportunities, and constraints;
- Build on and confirm the vision for future amenities and facilities in the park;
- Work collaboratively to refine ideas and locate proposed amenities; and
- Generate a preferred site plan for the study area.





# **SESSION A:**

# Site Tour Debrief, Key Opportunities, Constraints, & Priorities

### **Key Priorities**

- Children are key park users School groups and day-camps use a wide variety of spaces in the park and are present in the park on a regular basis
- Consider the WHOLE park work towards a cohesive park
- For the development areas of the park (outside the covenant area), consider overall themes that are complimentary to the park as a place of conservation and access to nature
- Provide facilities that support safe and desired park use, but that are appropriate for a regional park that is natural and rustic in character
- Balance programs and uses

CHALLENGES AND ISSUES	OPPORTUNITIES
<ul> <li>Weather/wind in certain areas of the park</li> <li>Circulation in the parking area</li> <li>Vandalism</li> <li>Safety for bus drop off area for school groups</li> <li>Risks with Ms. Moore's Cabin condition</li> <li>Dog walking on/off leash use</li> <li>Currently, portable toilets are not in locations that are convenient for key park destinations</li> <li>Portable toilets fill quickly and require frequent pumping</li> </ul>	<ul> <li>School programs are active and adaptive in the park</li> <li>The meadow area is valuable dragonfly and insect habitat</li> <li>The grassy knoll by the parking lot is accessible, protected from the wind, and receives considerable sun</li> <li>Potential to celebrate local First Nations culture within the park:         <ul> <li>Place names in Hul'q'umi'num</li> <li>Native plants stories and uses</li> <li>Stories from the land and Salish Sea in this area</li> </ul> </li> <li>Great views to water from Ms. Moore's Cabin site</li> <li>Provide a shared place for gathering</li> <li>Provide access to washrooms in more than one location</li> <li>The parking area is the entry and first impression for the park - consider how to incorporate current vegetation and character while planning for expansion</li> </ul>



# **SESSION B:**

# **Concept Plan Development**

# **Group A** | Concept Development Summary Points

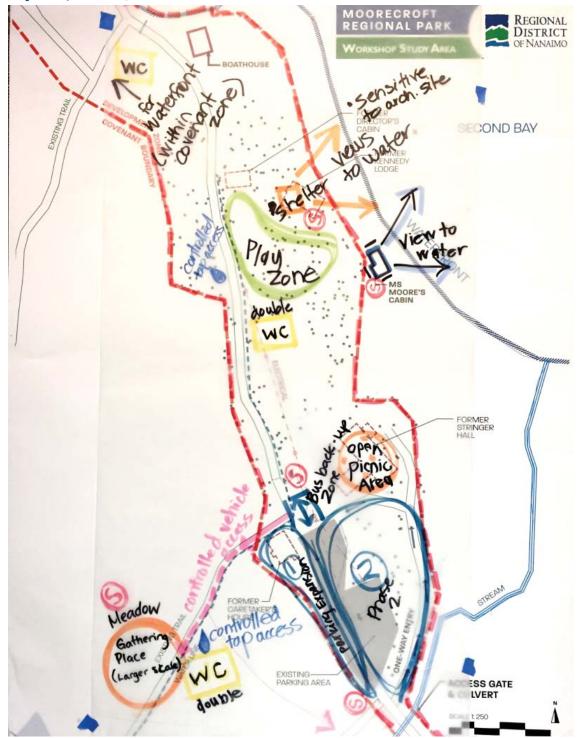
KEY TOPICS	IDEAS
Gathering Places	<ul> <li>Consideration for vehicle access to enable special events</li> <li>Two Scales 1) Large gatherings         <ul> <li>2) Daily/smaller/families</li> </ul> </li> <li>Smaller gathering place at former Kennedy Lodge site with: small covered shelter and tables (with views to water), close proximity to play/ toilet, and site sensitive design.</li> </ul>
Meadow	<ul> <li>Larger gathering place location, to include: open air shelter, controlled vehicle access, controlled water tap access, and double vault toilet</li> <li>Also a place for education activities</li> <li>Requires change of water line location or upgrade to accommodate vehicle passage</li> <li>May require road upgrade around Skipsey wetland</li> </ul>
Signage	<ul> <li>Kiosk sign and map information at entry</li> <li>Preference for interpretive signage to be distributed throughout park for storytelling of park history, natural assets, First Nations, etc.</li> <li>Interpretive signage to be "Kid Friendly" and interactive, as part of a play opportunity. Potential locations: Trailhead south of parking lot, trailhead at gate north of parking lot, in meadow, by Ms. Moore's Cabin, and former Kennedy Lodge site</li> </ul>
Ms. Moore's Cabin	<ul> <li>Failed structure – but carrying the story forward is important to maintaining sense of place</li> <li>Contributes to history and roots of the park</li> <li>Take down cabin, but re-use some of the cabin materials (e.g. cedar, chimney brick) for other features in the park (e.g. benches)</li> <li>Create a story telling place with benches as a lookout</li> <li>Consider interpretation with signage or having a physical representation of the building footprint</li> </ul>
Top of Knoll	<ul> <li>Sunny spot with good access to parking lot for elders or those with limited mobility</li> <li>Open area with picnic tables and benches</li> </ul>
Play Area	<ul> <li>Dedicated area for 'natural playground' not needed</li> <li>Instead, have 'sacrificial zone' of forested area within the development area for play with close proximity to small picnic shelter and toilet</li> </ul>

■ Vault toilets are the preferred style for the park (portable toilets fill too quickly, flush toilets are not necessary)

# **Toilets**

- Multiple locations:
  - 1. Central to development zone (double)
  - 2. Meadow (double)
  - 3. Near Waterfront, within development zone (single)

# **Group A** | Concept Plan Sketch

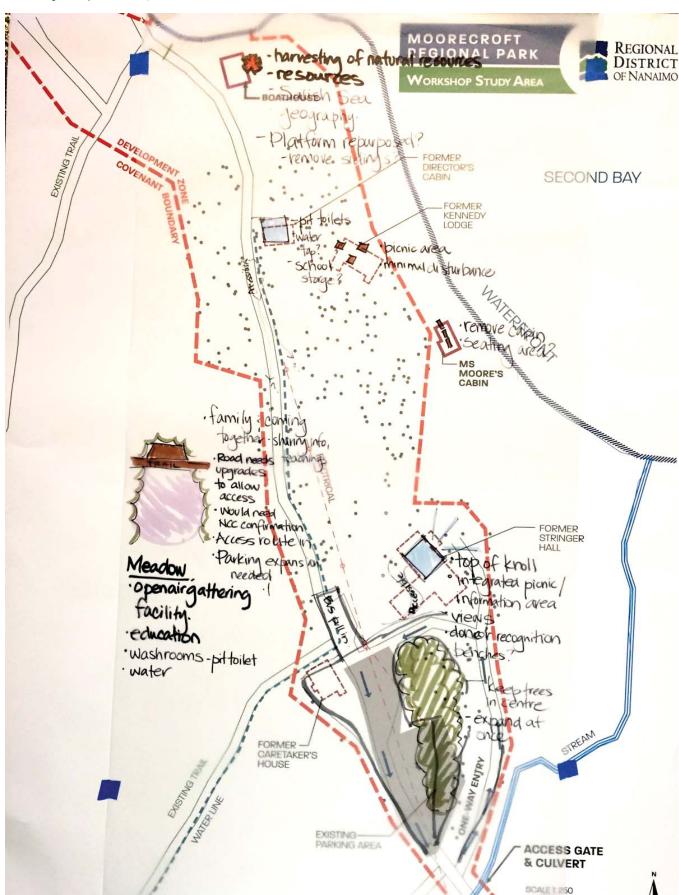




# **Group B** | Concept Development Summary Points

KEY TOPICS	IDEAS
Parking	<ul> <li>Need to accommodate more people</li> <li>Complete upgrades all at once (not phased)</li> <li>Retain treed area in centre</li> <li>Expand towards former Caretaker's house, and with bus pull-in area</li> </ul>
Meadow Cultural Centre & Education	<ul> <li>Sensitive ecosystems</li> <li>Open air gathering facility with washrooms (vault toilet) and water</li> <li>For education uses, family gatherings, large community gatherings</li> <li>Road needs upgrade for vehicle access</li> <li>Parking expansion needed to support it</li> </ul>
Top of Knoll	<ul> <li>Welcome spot for park</li> <li>Shelter structure with integrated picnic area, information area, donor recognition, and benches</li> <li>Views out to water</li> <li>Accessible path route up to top of knoll</li> </ul>
Toilets	<ul> <li>Vault toilet (no need for daily closure)</li> <li>Two locations: Meadow, and down by former Director's cabin site</li> <li>For the toilet in the main park area, consider including a water tap, and a small school storage area</li> </ul>
Seating	<ul> <li>Waterfront – more picnic tables</li> <li>Skipsey Marsh</li> <li>Ms. Moore's Cabin site</li> </ul>
Ms. Moore's Cabin	<ul><li>Remove cabin</li><li>Replace with seating area with waterfront views</li></ul>
Open Picnic Area	<ul><li>Open picnic area with tables by the former Kennedy Lodge site</li><li>Minimal disturbance in this area due to archaeological potential</li></ul>
Natural Play Area	<ul><li>Likely not needed</li><li>Dedicated play zones could help manage damage to natural areas</li></ul>
Boathouse	<ul> <li>Opportunity for access and education about waterfront, Salish Sea, local geography, harvesting of natural resources</li> <li>Re-purpose platform and roof, remove siding, covered shelter at waterfront</li> <li>Requires feasibility review of structure</li> </ul>

# **Group B** | Concept Plan Sketch



# **SESSION C:**

# **Preferred Concept Plan Development**

KEY TOPICS	DESCRIPTION
Park Entry	<ul> <li>Remove toilets and enhance area to be welcoming</li> <li>Include park sign and map kiosk that is easily visible from parking lot</li> <li>Designate and sign bus drop-off zone (not for parking)</li> <li>Include donor recognition area</li> <li>Route entry pathway to park through the welcome area adjacent to the gate and bus drop-off area</li> </ul>
Toilets	<ul> <li>Vault toilets, non-gender specific</li> <li>Multiple locations:         <ol> <li>Central Development Area (double stall, uphill from former Director's Cabin, Integrate storage for school and program use.)</li> <li>Meadow Gathering Place (double stall)</li> <li>Waterfront Development Area (single stall)</li> </ol> </li> <li>Consider ground conditions to determine final locations</li> </ul>
Meadow Area & Large Gathering Place	<ul> <li>Gathering place – larger groups</li> <li>Focus development to edges and one end (maintain open area in centre)</li> <li>Provide vault toilets</li> <li>Provide controlled tap access</li> <li>Provide controlled vehicle access</li> <li>Changes and upgrades to road and waterline to site will be required</li> </ul>
Smaller Scale Picnic Shelter	<ul> <li>Provide mid-size open air shelter and picnic tables</li> <li>Proximity to washroom and controlled water tap</li> <li>Views to water</li> <li>Sensitive to First Nations History on site</li> </ul>
Grass Knoll Open Picnic Area	<ul> <li>Picnic tables and seating scattered and open to sun</li> <li>Accessible pathway between picnic area and parking</li> <li>Pathway connection to entry area</li> </ul>

### **KEY TOPICS**

#### **DESCRIPTION**

# **Parking**

- Expansion needed
- Consider whether to phase or do in stages
- Managing tree removals/impacts for parking expansion
- Layout to maximize use while minimizing disturbance
- Consider gravel versus paving (winter maintenance and snow removal consideration for asphalt)

# Interpretive Signage

- Disperse signs and interpretive features throughout park
- Include interactive elements that are interesting for children and play
- Integrate First Nation's language and stories

# Play Area

- Designate an area central in the development area as "Play Zone" and communicate this on maps and signs so that wear/impacts are focused in one area
- No formal or built 'natural playground'

# Ms. Moore's Cabin

- Remove cabin structure, but carry forward with storytelling
- Look for opportunities for material re-use from cabin (e.g. benches)
- Include interpretative signs and features at site (e.g. building footprint)
- Provide seating with views (build within already 'disturbed' site area)

## **Boathouse**

- Look into feasibility of removing siding and using roof and structure as waterfront shelter
- Site for Salish Sea and First Nation education

#### PREFERRED CONCEPT PRIORITIES:

- 1. Build Vault Toilet Central within Development Area (integrate storage).
- 2. Build Vault Toilet in Meadow (road and water line work required).
- 3. Remove Ms. Moore's Cabin (retain select materials for re-use).
- 4. Install Park Entry Sign and Map, and Improve Entry Area.
- 5. Construct Smaller Scale Picnic Shelter (by former Kennedy Lodge).
- 6. Design Parking Lot Layout to Improve Capacity and Circulation.



#### PREFERRED CONCEPT PLAN SKETCH

